

Wacky Darts

Complete with
MINI-
BARBERS and
ALIENS (during
break time, new
barbers, new
CRAZY PUB SCENES,
- busy barbers,
HEAVING PUNTERS
and TV crew, IT'S
WILD AGAIN!

SET or BOUND
THE CLOCK!

82%
Coda
Masterpiece

1422

ATARI ST
SCREENSHOTS

5 015026 014226

Wacky Darts

82%
Coda
Masterpiece

NEW
RELEASE

WACKY DARTS - Introducing
BRIGHT (and just maybe real)
and on today there we have a
WACKY one up of COME ON!
Come on down
MEVIE THE BARBERS. He's a big
guy and on day - a barbers!
CRAZY PUB SCENES - The dart
board is over 1000 inches!
BULL - The WACKY PUB SCENES
Heads down everybody - make
ALL "THE ALIENS" - It's a New Day
to the BARBERS - They're
DARTS - The BARBERS - They're
not that one DARTS - but
NOT - The WACKY - Crazy Pub
that looks like
ALL - The ALIENS - A good one of
them, isn't it?
Set or BOUND - TOTAL -
DIFFERENT style of play!
What's up and you have to play set
or BOUND THE CLOCK!

NEW
INTELLIGENT
COMING

LOAD press RETURN

**GUARDIAN
ANGEL**

OUT
NOW!

Coda
Masterpiece

**PRO
BOXING**

OUT
NOW!

Coda
Masterpiece

CONTROLS

Press SPACE to move to a highlighted Option, and ENTER to Select on all the menu screens.

ACTION	KEYBOARD	JOYSTICK
MOVE UP	Q	UP
MOVE DOWN	A	DOWN
MOVE LEFT	O	LEFT
MOVE RIGHT	P	RIGHT
THROW DART	SPACE	FIRE

Press (left arrow)* to QUIT

Watch the angle the hand is TILTED back when you throw, as this makes a BIG difference!

180

Take 3 throws each, and reduce your score from 180 to 0 before the other player. The scoreboard will INDICATE the score left to finish, and also the TIME left for each shot. If you take too long your HAND throws automatically! You must END on a DOUBLE OR BONUS BALL, and will go BUST if you get less than 8 score (the 3 shots are discounted and you start again from your previous score).

ROUND THE CLOCK

Each player takes 3 throws each, and must get 20, 19, 18 etc... in the right order and

throwing a 1. You must then throw DOUBLE TWENTY to finish!

PRACTICE

Select any opponent for a friendly practice game.

TOURNAMENT

Select your 1st round opponent for the best of three games, and then work your way up to the FINAL in a knockout competition!

CONTROLLI

Premere la Barra Spaziatrice per muovere una Opzione selezionata e premere ENTER per Selezionare su tutte le schermate menu.

AZIONE	TASTIERA	JOYSTICK
MUOVI SU	Q	SU
MUOVI GIU'	A	GIU'
MUOVI SINISTRA	O	SINISTRA
MUOVI DESTRA	P	DESTRA
LANCIA FRECCIA	BARRA	PIÙ

Premere l'freccia a sinistra 1* per FINIRE

Per regolazione dell'angolo di INCLINAZIONE della mano al momento del tiro, perché

questo fa una GROSSA differenza!

180

Per tre tiri a scelta a riduci il tuo punteggio da 180 a 0 prima dell'altro giocatore. Il punteggio indicherà il punteggio residuo e il TEMPO rimasto per ogni tiro. Se ci metti troppo a tirare, la tua MANO tirerà per conto suo, senza aspettare! Devi TERMINARE con un DOPPIO CENTRO oppure un BARILETTO o VA! FALLITO se hai meno di 8 o tre tiri vengono cancellati e ricominci dal punteggio precedente!

LA LANCETTA

Ogni giocatore ha tre tiri a deve ottenere 20, 19, 18 ecc. in sequenza fino ad arrivare a 1. A questo punto, devi tirare un DOPPIO VENTI per finire!

PRATICA

Scegli qualunque avversario per fare un po' di pratica tra amici.

CAMPIONATO

Scegli il tuo avversario nel primo turno per le tre migliori partite e poi continua fino alla FINALISSIMA in una gara senza reprie!

HELP LINES

If you can't get any further in any of these games and would like us to give hints & tips on how to solve all the puzzles just phone the numbers below. Please don't phone unless you are really stuck and make sure you get permission from the person who pays the phone bill first!

SPECTRUM, AMSTRAD, C64

DIZZY	0898 555 093
TREASURE ISLAND DIZZY	0898 555 091
FANTASY WORLD DIZZY	0898 555 078
LITTLE PUFF	0898 555 094
ROCKSTAR	0898 555 090
MAGICLAND DIZZY	0898 555 094

ATARI ST AND AMIGA

TREASURE ISLAND DIZZY	0898 555 093
LITTLE PUFF	0898 555 095
ROCKSTAR	0898 555 090

Calls cost 33p per minute during off-peak times and 44p per minute at all other times.
(GREAT BRITAIN ONLY)



CREDITS

Coding	Ash & Dave
Game Design	Big Red Software
Graphics	Gina Graham
Music	Steve Barrett
Project Director	Derek Leigh-Gibbins
Production	Steve Rogers & Shide Savage

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